

A comprehensive study on challenges and future directions of fog computing in large scale IOT application and deployment

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Abstract:

The rapid growth of Internet of Things (IoT) applications exposes the limitations of traditional cloud computing, including high latency, bandwidth constraints, and security vulnerabilities. Cloud computing, with its centralized infrastructure, is often too distant from IoT devices, leading to delays and making it unsuitable for real-time applications. Fog computing addresses these challenges by bringing data processing and storage closer to the edge of the network, reducing latency and improving service quality. Unlike cloud computing, fog allows IoT data to be processed locally, enhancing security and enabling faster responses. While fog computing complements cloud services, it is better suited for handling latency-sensitive and resource-constrained IoT environments such as smart cities, autonomous systems, and industrial IoT.

This paper reviews the integration of fog computing with IoT, focusing on its architecture, advantages, and implementation challenges in comparison to cloud computing. Additionally, emerging fog-based IoT applications, security concerns, and future research directions are explored, highlighting the key role fog computing plays in advancing IoT in the context of 5G and beyond.

Keywords: Fog computing, Cloud computing, Internet of Things (IoT), Real-time processing, Fog as a service.

1. Introduction:

The Internet of Things (IoT) has revolutionized how we interact with the world, connecting billions of devices that gather and share data across various applications, from smart cities to healthcare and agriculture. However, as IoT devices continuously generate massive amounts of data, traditional cloud computing struggles to handle the load efficiently. Sending all this data to centralized cloud servers for processing not only overwhelms network bandwidth but also leads to delays and higher costs. Fog computing has emerged as a powerful solution to these challenges. Unlike cloud computing,

which relies on distant data centers, fog computing brings data processing, storage, and analysis closer to the IoT devices at the edge of the network. This decentralized approach reduces the strain on cloud systems, lowers latency, and ensures faster, more efficient data handling, especially for time-sensitive IoT applications.

By distributing computation tasks closer to the source of data, fog computing minimizes the amount of information sent to the cloud, making real-time decision-making possible. This is particularly important for applications where

immediate responses are critical, such as in autonomous vehicles, smart grids, and industrial automation. As IoT continues to expand, fog computing is playing a crucial role in enhancing

system performance, improving scalability, and optimizing the use of resources.

1.1 How Fog Computing Works?

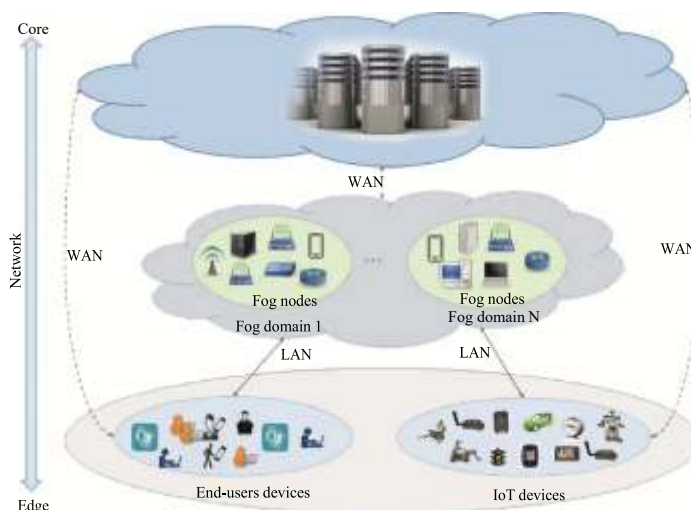


Figure 1.1(A): The structure of fog-cloud system [8].

Fog computing works best in critical IoT application that are time-sensitive and requires real-time responses such as data acquisition and pre-processing, short-term data storage needs, condition monitoring, and rule-based decision

making. The goal of fog-enabled devices is to analyze time-critical data such as device status, fault alerts, alarm status, etc. This minimizes latency, improves efficiency and prevents major damage.

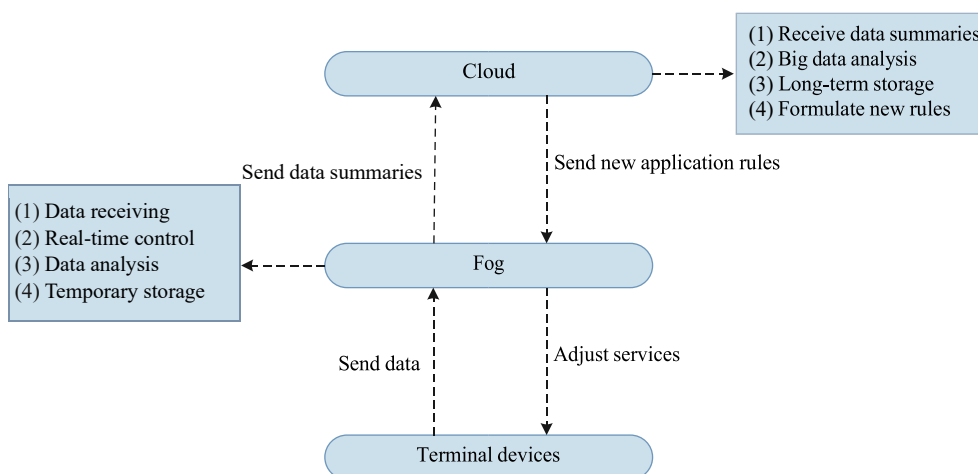


Figure 1.1(B): The interaction model of cloud-fog-IoT [8]

2. Literature Review:

The paper titled "A Review 'Fog Computing and Its Role in the Internet of Things'" by Pande et al[1] discusses how fog computing expands cloud computing by bringing data processing closer to the devices at the edge of the network. This approach helps reduce latency and enhances real-time interactions, making it ideal for Internet of Things (IoT) applications such as smart cities, connected vehicles, and smart grids. The authors emphasize that fog computing handles the vast amounts of data generated by IoT devices more efficiently than traditional cloud systems by processing it locally. This reduces the need to send data to distant cloud servers, improving performance, and addressing issues like bandwidth limitations and latency.

The research paper titled "Fog Computing, Cloud Computing, and IoT Environment: Advanced Broker Management System" by Masarweh et al[2], introduces a system to address challenges faced by cloud computing, especially when dealing with IoT applications. Traditional cloud computing often struggles with issues like high latency, network failures, and capacity limits due to the vast amount of data generated by IoT devices. To solve this, the authors propose a Dynamic Congestion Management Brokering (DCMB) system that leverages *fog computing* to bring data processing closer to the devices. Fog computing processes data locally, at the network edge, reducing the need to send all data to distant cloud servers. This approach improves response times and ensures better quality of service (QoS) for IoT applications. The DCMB system prioritizes important tasks, ensuring that time-sensitive data is handled quickly and efficiently. By reducing congestion and improving data flow, fog computing plays a key role in enhancing the performance of IoT environments. The system was tested using simulation tools, and results showed significant improvements in processing speed and fewer delays, making it more suitable for real-time IoT applications.

In the research paper "Fog Computing and the Internet of Things: A Review" by F. Atlam et al[3] explains how fog computing helps solve the issues that cloud computing faces with IoT devices. Cloud computing can be slow and struggle to handle the large amount of data that IoT devices create, leading to delays and network problems. Fog computing fixes this by processing and storing data closer to the devices, instead of sending everything to distant cloud servers. This makes the system faster and reduces delays, which is very important for applications that need quick responses, like healthcare, traffic systems, and smart cities. Fog computing also helps reduce network congestion, as less data needs to travel long distances. By keeping data closer to where it's created, it also improves data privacy and security. The paper highlights that fog computing is more efficient for handling real-time tasks and will play a key role in the future development of IoT systems.

In the research paper "Task Placement on Fog Computing Made Efficient for IoT" by Minh-Quang Tran and his team, the researchers explore how to make IoT systems more efficient by using fog computing. Instead of relying solely on cloud computing, which can be slow and cause network issues, they bring computing power closer to IoT devices. This helps process data faster, reduces delays, and saves energy. The study addresses the limitations of cloud computing, such as high latency and network congestion, by moving computing resources closer to IoT devices using fog computing. The researchers developed a system to place tasks efficiently on local fog nodes, improving how IoT applications run. They tested their approach in real-world applications, such as an Intelligent Transportation System (ITS) in Ho Chi Minh City, and found it greatly improved performance, reduced costs, and sped up response times. This work highlights the potential of fog

computing to enhance the scalability and performance of IoT services.

In the research paper "A Fog Computing Architecture with Multi-Layer for Computing-Intensive IoT Applications" by Muneeb et al [5], the authors propose a multi-layer fog computing architecture to address the challenges of processing data from Internet of Things (IoT) devices. Traditional cloud computing struggles with high latency and bandwidth issues, especially for real-time and resource-intensive IoT applications. The researchers present a fog computing approach that processes data closer to IoT devices, reducing latency, energy consumption, and network usage. Their architecture uses multiple layers between the cloud and IoT devices, improving efficiency in handling large data volumes, especially in applications like smart cities and healthcare. Through case studies and simulations, they demonstrate that their model outperforms cloud-only systems, particularly in terms of response times and energy consumption, making it ideal for real-time IoT data analytics.

In the research paper "Fog Computing and Its Role in the Internet of Things" by Bonomi et al[6], the authors explore how fog computing extends the cloud computing model by bringing data processing closer to the edge of the network. This is crucial for real-time applications in the Internet of Things (IoT), such as connected vehicles, smart cities, and wireless sensor networks. Fog computing is designed to address challenges like low latency, mobility, and large-scale distribution, which are critical for many IoT applications. The paper highlights the complementary roles of fog and cloud computing, particularly in data analytics, with fog handling real-time local processing and cloud managing global data analysis.

In the research paper titled "Theoretical Modelling of Fog Computing: A Green Computing Paradigm

to Support IoT Applications" by Sarkar et al[7], focuses on developing a theoretical model for fog computing. The authors compare fog computing with traditional cloud computing, especially in the context of Internet of Things (IoT) applications. The paper presents a mathematical framework to evaluate fog computing's efficiency, particularly in terms of reducing service latency and energy consumption. It concludes that fog computing, in collaboration with cloud computing, provides a more energy-efficient and faster solution, especially for real-time, low-latency IoT applications. The study highlights that in scenarios where 25% of IoT applications demand real-time services, fog computing reduces energy consumption by 40.48% compared to cloud computing.

In the research paper "A Review of Techniques and Methods for IoT Applications in Collaborative Cloud-Fog Environment" by Jiang et al[8] explains how fog computing helps solve challenges faced by IoT systems. Traditional cloud computing can be slow and cause delays because data has to travel long distances between devices and cloud servers. Fog computing fixes this by processing data closer to the devices, which reduces delays and makes the system faster. This is especially important for real-time applications like healthcare and smart cities, where quick responses are needed. However, fog computing still has issues, like security and privacy concerns, since data is processed at the edge of the network, which can be more vulnerable to attacks. Managing resources across different fog nodes is also a challenge. The paper also highlights how 5G technology can improve fog computing by providing faster data transmission and supporting applications like intelligent driving and tactile robotics, where real-time data processing is crucial. Despite the challenges, fog computing is seen as essential for the future of IoT.

The research paper titled "The Fog Computing for Internet of Things: Review, Characteristics and

Challenges, and Open Issues" by A. Al-Shareeda et al[9], discusses the role of fog computing in enhancing IoT applications. Fog computing extends cloud services to the edge of the network, allowing IoT devices to process and store data locally rather than relying solely on distant cloud servers. This improves the performance of IoT applications by reducing latency, increasing processing speed, and enabling real-time decision-making. The authors also highlight practical IoT applications that benefit from fog computing, such as smart cities, smart grids, healthcare systems, and vehicular networks. These applications require rapid data processing and low-latency responses, which fog computing can provide by offloading tasks from the cloud to local fog nodes. The paper further emphasizes that fog computing is essential for managing the massive amount of data generated by IoT devices, ensuring better resource management, and supporting scalable and efficient IoT operations.

The research paper titled "A Review on Fog Computing: Architecture, Fog with IoT, Algorithms and Research Challenges" by Sabireen H. and Neelananarayanan V. , focuses on how fog computing helps solve problems faced by cloud computing when used with the Internet of Things (IoT). Fog computing processes and stores

data closer to IoT devices, which reduces delays and improves performance compared to traditional cloud computing. The paper discusses the structure of fog computing, how it works with IoT, and various algorithms used in fog systems. It also points out several challenges like network complexity, resource management, security issues, and handling different types of devices. The authors suggest that fog computing can greatly improve IoT applications by providing faster services and better use of resources near the devices. This makes fog computing a promising technology for the future of IoT.

The concept of connecting everyday devices to the internet has become a mainstay in our modern world as explained by the author (Uniyal & Soni,2023). The integration of IoT into nearly every device seems inevitable, leading to a future where billions of devices are connected, covering almost every aspect of our lives. IoT devices employ sensors to collect data, which is then used to interact and communicate with other devices, objects, or infrastructure, improving our lives autonomously.

3. Comparison of Related Research Work

The following table provides a comprehensive comparison of several research papers focused on A Comprehensive Study on Challenges and future directions of Fog Computing in Large scale IOT Application and Deployment. It outlines key aspects such as the paper titles, authors, years of publication, the primary focus of each study, the technologies or concepts discussed, challenges highlighted, and the future directions proposed.

| Paper Title | Authors | Year | Key Focus | Technologies/Concepts Discussed | Challenges Highlighted | Future Directions |
|---|------------------------|------|--|---|--|--|
| Fog Computing, Cloud Computing and IoT Environment: Advanced Broker Management System | Mohammed Al | 2022 | Proposes a system for managing cloud and fog resources to enhance IoT service quality. | Fog computing, cloud computing, IoT, dynamic congestion management | Latency, network ,SLA violations | Scale the system for larger workloads and further IoT-fog integration. |
| The Fog Computing for Internet of Things: Review, Characteristics, and Challenges | Mahmood A. Al-Shareeda | 2024 | Fog computing extends cloud capabilities to IoT, reducing latency and improving performance at the edge. | Internet of Things (IoT), Edge Analytics, Virtualization, Data Aggregation | Security threats (intrusions, rogue nodes), energy efficiency constraints, decentralization issues | privacy-preserving data aggregation, detection of compromised nodes, applications in smart cities and vehicles |
| Fog Computing and the Internet of Things: A Review | Hany F. Atlam | 2018 | Enhancing IoT with fog computing for faster, real-time data processing. | Fog as a Service (FAAS), Cloud-fog integration, Smart gateways | Bandwidth limits, security and privacy risks, device heterogeneity | improved resource management, applications in augmented reality (AR). |
| A Fog Computing Architecture with Multi-Layer for Computing-Intensive IoT Applications | Muhammad Muneeb | 2021 | Proposes a multi-layered fog computing architecture for real-time data analysis in IoT applications. | Fog computing, Edge computing, Task offloading, Data analytics | High data volumes from IoT devices, latency and bandwidth issues | Collaboration among fog nodes using deep learning, real-world environment challenges. |
| Fog Computing and Its Role in the Internet of Things | Flavio Bonomi | 2012 | fog computing as an extension of cloud computing to the network edge for IoT applications. | Wireless Sensors and Actuators Networks (WSAN), Real-time systems, Big data analytics | Managing low-latency, wide geographical distribution, handling large-scale heterogeneous IoT nodes | Developing fog architectures, resource management, innovative applications. |

4. Conclusion:

In reviewing recent literature, several studies emphasize the crucial role of fog computing in enhancing Internet of Things (IoT) applications by processing data closer to the devices, thus reducing latency, improving response times, and optimizing energy consumption. Tran et al. explore task placement on fog nodes to enhance IoT efficiency, while Muneeb et al. propose a multi-layer fog architecture to address cloud limitations in handling large data volumes. Bonomi et al. focus on fog computing's role in real-time applications like smart cities and connected vehicles, and Sarkar and Misra highlight its energy efficiency compared to cloud computing. Atlam et al. and Jiang et al. both discuss fog's ability to solve cloud computing's challenges, such as network congestion and high latency, with Jiang emphasizing the role of 5G in improving fog-based IoT systems. Al-Shareeda et al. demonstrate how fog computing enables real-time decision-making in smart applications, while Sabireen and Neelanarayanan highlight the structural and algorithmic advantages of fog computing. Masarweh et al. introduce a brokering system to manage congestion in IoT environments using fog computing, and Pande et al. explore fog's efficiency in handling large IoT-generated data. Collectively, these works underscore fog computing's potential to revolutionize IoT by bringing data processing closer to the network edge, reducing latency, and enhancing overall system performance.

5. Future Scope:

1.Real-Time Processing for Critical Applications-Fog computing will enable low-latency, real-time processing for applications like autonomous vehicles, smart grids, and emergency response systems, where instantaneous data processing is crucial.

2.Security and Privacy Enhancements-Fog computing will play a significant role in addressing

the security and privacy concerns of IoT systems by processing sensitive data locally, minimizing the risk of data breaches and enabling more secure edge computing environments.

3.AI and Machine Learning at the Edge-Fog computing will enable AI-driven IoT applications by supporting the deployment of AI models at the edge, allowing for faster decision-making in robotics, smart healthcare, and automated retail environments.

4.Hybrid Cloud-Fog Architectures-Future IoT solutions will use hybrid architectures where fog computing works in tandem with cloud computing, offering flexibility for applications that need both real-time processing and long-term data storage.

5.Scalability for Massive IoT Deployments-Fog computing will provide the scalability needed for large-scale IoT deployments, including smart utilities, sensor networks, and connected infrastructure, reducing the strain on centralized systems by distributing processing tasks across the network.

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